

CLAIMS

1. (original) A video game conversion system comprising,
a housing,
a video game adapter system for coupling at least one video game system having at least a first hand-held controller associated therewith, the adapter system coupling an input port of the at least one video game system to at least one second controller, wherein the at least one second controller has at least one arcade control system associated therewith.
2. (original) The system according to claim 1, wherein the housing supports a TV/monitor therein.
3. (original) The system according to claim 2, wherein the position of the TV/monitor is variable with respect to the housing.
4. (original) The system according to claim 1, wherein the housing includes a shelf on which a TV/monitor is positioned and secured.
5. (original) The system according to claim 4, wherein the shelf is selectively pivotable to vary the position of a TV/monitor supported thereon with respect to the housing.
6. (original) The system according to claim 5, wherein the shelf is pivotable between a tilted forward orientation, a horizontal orientation and a tilted backward orientation.

7. (original) The system according to claim 1, wherein the arcade control system is a digital or analog joystick and multiple buttons.
8. (original) The system according to claim 1, wherein the arcade control system comprises a digital and analog joy stick.
9. (original) The system according to claim 1, wherein a plurality of game systems are provided, and the video game adapter system comprises a switching system to allow the user to select which game system is operated by the at least one second controller.
10. (original) The system according to claim 1, wherein the at least one second controller comprises a wireless transmitter to send data regarding the at least one arcade control system to a wireless receiver associated with the video game adapter system.
11. (original) The system according to claim 1, wherein the adapter system further comprises a control system to selectively disable operation of the at least one video game by means of the at least one second controller.
12. (original) The system according to claim 11, wherein the control system comprises a timer module which terminates power to the adapter system after a predetermined elapsed time.

13. (original) The system according to claim 11, wherein the control system comprises a timer module which disables operation of the controller and terminates power to a video game system after a predetermined elapsed time.

14. (original) The system according to claim 1, further comprising a multi disc changer coupled to the at least one video game system for selection of different games stored on discs therein.

15. (original) A video game cabinet, comprising,
a housing having a support for a TV/monitor therein, the support being selectively positionable to vary the orientation of the TV/monitor with respect to the housing.

16. (original) The cabinet according to claim 15, wherein the support is selectively positionable between tilted forward and tilted backward orientations with respect to a horizontal position in the housing.

17. (original) The cabinet according to claim 15, wherein the support is selectively pivotable within the cabinet by a user.

18. (original) A universal video game controller comprising,
at least one control system for generating information for controlling a video game,
a transmitter coupled to the at least one control system for converting information into a form for wireless transmission,
at least two video game systems, having an input port for coupling information generated by at least one control system, and each having a receiver coupled to the input port for

converting wireless transmission from the transmitter for signals for controlling a respective video game.

19. (original) The controller according to claim 18, wherein the wireless transmission is accomplished by a system selected from the group consisting of RF transmitter/receiver, IR transmitter/receiver.

20. (original) The controller according to claim 18, wherein an adapter is provided in association with the input port to convert signals from the transmitter to a proper configuration for operation of a particular video game.

21. (original) The controller according to claim 18 further comprising a switch device to selectively switch between different video game systems, wherein wireless transmission associated with each prospective game system will not interfere with transmission of other game systems.

22. (original) A video game control system comprising,
a video game having at least one controller, and being coupled to a source of AC power,
a control device interconnected to the video game, by which operation of the video game may be controlled to play selectively of the video game.